Appendix E

Proofs for Section 3.2.4

Here we present the technical details for Section 3.2.4.

**Def.** Given $A \in U$, define $MAX(A) = \{a \in A \mid \forall b \in A. \neg(a < b)\}$. That is, $MAX(A)$ consists of the maximal elements of $A$.

**Zorn's Lemma.** Let $P$ be a non-empty ordered set in which every chain has an upper bound. Then $P$ has a maximal element.

**Prop. E.1.** $\forall A \in U. A \subseteq \downarrow MAX(A)$, and hence $A = \downarrow MAX(A)$.

**Proof.** Pick $A \in U$ and $a \in A$ and define $P_a = \{x \in A \mid a \leq x\}$. For all chains $C \subseteq P_a$, $C$ is a directed set and $C \subseteq A$, so $b = \bigvee C \in A$ (since $A$ is closed). If $C$ is not empty, then $a \leq b$ so $b \in P_a$. Thus, every chain in $P_a$ has an upper bound in $P_a$, so by Zorn's Lemma, $P_a$ has a maximal element $d$. If there is any $c \in A$ such that $d < c$ then $a < c$ so $c \in P_a$, contradicting the maximality of $d$ in $P_a$. Thus $d \in MAX(A)$ and $a \in \downarrow MAX(A)$. Therefore $A \subseteq \downarrow MAX(A)$. Clearly $MAX(A) \subseteq A$, and, since $A$ is closed, $\downarrow MAX(A) \subseteq A \subseteq A$ and so $A = \downarrow MAX(A)$.

**Prop. E.2.** $\forall A, B \in U. A = B \iff MAX(A) = MAX(B)$.

**Proof.** Assume $A$ and $B$ are in $U$. Clearly, $A = B \Rightarrow MAX(A) = MAX(B)$. To show the converse, assume $A \neq B$ and, without loss of generality, that $a \in A \& a \notin B$. Since $A \subseteq \downarrow MAX(A)$, there must be $c \in MAX(A)$ with $a \leq c$. However, since $B$ is a down-set,
$c \not\in B$, and hence $c \not\in MAX(B)$. Thus $MAX(A) \neq MAX(B)$. ■

**Prop. E.3.** $\forall A \in U. A \equiv_R MAX(A)$.  

**Proof.** First, $MAX(A) \subseteq_R A$, since $MAX(A) \subseteq A$. Now, if $A \cap C \neq \emptyset$ for $C \subseteq X$ open then $\exists a \in A \cap C$. Now, $A \subseteq \downarrow MAX(A)$ so $\exists b \in MAX(A). a \leq b$. However, since $C$ is open $b \in C$ so $b \in A \cap C$ and $MAX(A) \cap C \neq \emptyset$. Thus $A \subseteq_R MAX(A)$ and $A \equiv_R MAX(A)$. ■

**Prop. E.4.** Given a tuple type $t = struct \{t_1;...;t_n\} \in T$, $A \in F_t$ and $a = a_1 \lor ... \lor a_n \in A$, where $\forall i. a_i \in A_{t_i}$, then $a \in MAX(A) \iff \forall i. a_i \in MAX(A_i)$.

**Proof.** Note that $a$ and the $a_i$ are tuples, and the sup of tuples is taken componentwise, so $\forall s \in S. a_s = a_1s \lor ... \lor a_n s$. Also note that

$i \neq j \Rightarrow SC(t_i) \cap SC(t_j) = \emptyset$. If there is some $i$ such that $a_i \not\in MAX(A_i)$, then

$\exists b_i \in A_i. a_i < b_i$ so $b = a_1 \lor ... \lor b_i \lor ... \lor a_n \in A$. Now, $a_i < b_i \Rightarrow \exists s \in S. a_is < b_is$ and (since $j \neq i \Rightarrow a_js = \bot = b_js$) $a_s = a_is$ and $b_s = b_is$, so $a < b$. Thus $a \not\in MAX(A)$.

Conversely, if $a \not\in MAX(A)$ then $\exists b \in A. a < b$ with $a = a_1 \lor ... \lor a_n$, $b = b_1 \lor ... \lor b_n$, and

$\forall i. a_i, b_i \in A_i$. For some $s \in S, a_s < b_s$. Thus $b_s > \bot$ so $\exists j. s \in SC(t_j)$, and so

$a_s < b_s \Rightarrow a_j < b_j$ (since $a_s = a_js$ and $b_s = b_js$). Thus $a_j \not\in MAX(A_j)$. ■

**Prop. E.5.** For all types $t \in T$ and all $A \in F_t$, $MAX(A)$ is finite. If $t \in S$ and $A = \downarrow (\bot, ..., a, ..., \bot) \in F_t$ then $MAX(A) = \{ (\bot, ..., a, ..., \bot) \}$. If $t = struct \{t_1;...;t_n\} \in T$ and $A = \{ (a_1 \lor ... \lor a_n) \mid \forall i. a_i \in A_i \} \in F_t$ then $MAX(A) = \{ (a_1 \lor ... \lor a_n) \mid \forall i. a_i \in MAX(A_i) \}$. If $t = (array [w] of r) \in T$ and $A = \{ a_1 \lor a_2 \mid g \in G \& a_1 \in E_w(g) \& a_2 \in E_r(a(g)) \} \in F_t$ then $MAX(A) = \{ a_1 \lor a_2 \mid g \in G \& a_1 \in MAX(E_w(g)) \& a_2 \in MAX(E_r(a(g))) \}$.  

Proof. We will demonstrate this proposition by induction on the structure of $t$.

Let $t \in S$ and let $A \in F_t$. Then $\exists a \in I_s. A = \downarrow(\bot,\ldots,a,\ldots,\bot)$, so $\text{MAX}(A) = \{(\bot,\ldots,a,\ldots,\bot)\}$.

$\text{MAX}(A)$ has a single member and is thus finite.

Let $t = \text{struct}\{t_1;\ldots;t_n\} \in T$ and let $A \in F_t$. By Prop. E.4,

$\text{MAX}(A) = \{(a_1 \lor \ldots \lor a_n) \mid \forall i. a_i \in \text{MAX}(A_i)\}$. By the inductive hypothesis, the $\text{MAX}(A_i)$ are finite, so $\text{MAX}(A)$ is finite.

Let $t = (\text{array}[w] \text{ of } r) \in T$ and let $A \in F_t$. There is a finite set $G \in \text{FIN}(H_w)$ and a function $a \in (G \rightarrow H_r)$ such that

$$A = \{a_1 \lor a_2 \mid g \in G \& a_1 \in E_w(g) \& a_2 \in E_r(a(g))\} =$$

$$\bigcup \{a_1 \lor a_2 \mid a_1 \in E_w(g) \& a_2 \in E_r(a(g))\} \mid g \in G = \bigcup \{A_g \mid g \in G\}$$

where we define $A_g = \{a_1 \lor a_2 \mid a_1 \in E_w(g) \& a_2 \in E_r(a(g))\}$. Each $A_g$ is an object in $F_{\text{struct}\{w; r\}}$ for the tuple type $\text{struct}\{w; r\}$. By Prop. E.4,

$$\text{MAX}(A_g) = \{a_1 \lor a_2 \mid a_1 \in \text{MAX}(E_w(g)) \& a_2 \in \text{MAX}(E_r(a(g)))\} =$$

$$\{(\bot,\ldots,g,\ldots,\bot) \lor a_2 \mid a_2 \in \text{MAX}(E_r(a(g)))\}$$

Pick $g \neq g'$ in $G$, and $b \in \text{MAX}(A_g)$ and $b' \in \text{MAX}(A_{g'})$. Then there are $b_2 \in \text{MAX}(E_r(a(g)))$ and $b_2' \in \text{MAX}(E_r(a(g'))) such that $b = (\bot,\ldots,g,\ldots,\bot) \lor b_2$ and $b' = (\bot,\ldots,g',\ldots,\bot) \lor b_2'$. If $b > b'$ then $g > g'$ since $b_2w = b_2w' = \bot$. However, this contradicts the definition of $\text{FIN}(H_w)$. Thus no $b \in \text{MAX}(A_g)$ is larger than any $b' \in \text{MAX}(A_{g'})$ for $g \neq g'$ in $G$. Thus
\[ MAX(A) = MAX(\bigcup \{ A_g \mid g \in G \}) = \bigcup \{ MAX(A_g) \mid g \in G \} = \bigcup \{ a_1 \lor a_2 \mid a_1 \in MAX(E_w(g)) \land a_2 \in MAX(E_r(a(g))) \} \mid g \in G \} = \{ a_1 \lor a_2 \mid g \in G \land a_1 \in MAX(E_w(g)) \land a_2 \in MAX(E_r(a(g))) \} \].

\( G \) is finite, and by the inductive hypothesis, \( MAX(E_w(g)) \) and \( MAX(E_r(a(g))) \) are finite, so \( MAX(A) \) is finite. \( \square \)
Appendix F

Proofs for Section 3.4.1

Here we present the technical details for Section 3.4.1. First, two definitions are given to provide the context for the work in this and subsequent appendices.

**Def.** Let $S$ denote a finite set of scalars, let $X = \{ I_s \mid s \in S \}$ denote a set of tuples, and let $U = CL(X)$ denote the lattice of data objects consisting of closed sets of tuples whose primitive values are taken from the scalars in $S$.

**Def.** Let $DS$ denote a finite set of display scalars, let $Y = \{ I_d \mid d \in DS \}$ denote a set of tuples, and let $V = CL(Y)$ denote the lattice of displays consisting of closed sets of tuples whose primitive values are taken from the display scalars in $DS$.

Now we prove four propositions that we will use as lemmas in other proofs.

**Prop. F.1.** For all $A, B \in U$, $\downarrow A \land \downarrow B = \downarrow (A \land B)$.

**Proof.** $\downarrow A \land \downarrow B = \downarrow A \cap \downarrow B = \{ C \mid C \leq A \} \cap \{ C \mid C \leq B \} = \{ C \mid C \leq A \land B \} = \downarrow (A \land B)$. ■

**Prop. F.2.** $D(\emptyset) = \emptyset$ and $D(\{(\bot,\ldots,\bot)\}) = \{(\bot,\ldots,\bot)\}$.

**Proof.** First, note that $\forall u \in U. \emptyset \leq u$ and $\forall u \in U. u \neq \emptyset \Rightarrow \{(\bot,\ldots,\bot)\} \leq u$. That is, $\emptyset$ is the least element in $U$, and $\{(\bot,\ldots,\bot)\}$ is the next largest element in $U$. If
\[ D(\phi) = v > \phi, \text{ then } \exists u \in U. D(u) = \phi \text{ and } u < \phi, \text{ which is impossible. Thus } D(\phi) = \phi. \]

Similarly, if \( D(\{(\bot,\ldots,\bot)\}) = v > \{(\bot,\ldots,\bot)\} \), then \( \exists u \in U. D(u) = \{(\bot,\ldots,\bot)\} \) and \( u < \{(\bot,\ldots,\bot)\} \). However, the only \( u < \{(\bot,\ldots,\bot)\} \) is \( \phi \), and \( D(\phi) = \phi \), so \( D(\{(\bot,\ldots,\bot)\}) = \{(\bot,\ldots,\bot)\} \).

**Prop. F.3.** If \( D: U \to V \) is a display function, then its inverse \( D^{-1} \) is a continuous function from \( D(U) \) to \( U \).

**Proof.** First, \( D^{-1} \) is a function since \( D \) is injective, and \( D^{-1} \) is monotone since \( D \) is an order embedding. \( D^{-1} \) is continuous if for all directed \( M \subseteq D(U), \bigvee D^{-1}(M) = D^{-1}(\bigvee M) \). However, since \( D \) is a homomorphism, \( D^{-1}(M) \) is a directed set in \( U \). Thus, since \( D \) is continuous, \( \bigvee D(D^{-1}(M)) = D(\bigvee D^{-1}(M)) \), and so \( D^{-1}(\bigvee D(D^{-1}(M))) = D^{-1}(D(\bigvee D^{-1}(M))) \). This simplifies to \( D^{-1}(\bigvee M) = \bigvee D^{-1}(M) \), showing that \( D^{-1} \) is continuous.

**Prop. F.4.** If \( D: U \to V \) is a display function, then
\[ \forall M \subseteq D(U). \bigvee D^{-1}(M) = D^{-1}(\bigvee M). \]

**Proof.** Given \( M \subseteq D(U) \) let \( N = D^{-1}(M) \subseteq U \). By Prop. B.2, \( \bigvee D(N) = D(\bigvee N) \), which is equivalent to \( \bigvee M = D(\bigvee D^{-1}(M)) \), and applying \( D^{-1} \) to both sides of this, we get \( D^{-1}(\bigvee M) = D^{-1}(D(\bigvee D^{-1}(M))) = \bigvee D^{-1}(M) \).

Now we define an open neighborhood of a tuple in \( X \), and prove two more lemmas. Note that in the following we will use the notation \( a_s \) to indicate the \( s \) component of a tuple \( a \in X \{I_s \mid s \in S\} \).

**Def.** Given a tuple \( a \in X \{I_s \mid s \in S\} \) such that \( a_s \neq [x, x] \) for continuous \( s \), define \( \text{neighbor}(a) \) as the set of tuples \( b \) such that:
For \( a \in X \{ I_\mathcal{S} \mid s \in S \} \), the set \( \text{neighbor}(a) \) is open (in the Scott topology).

**Proof.** Clearly \( \text{neighbor}(a) \) is an up set. Let \( C \) be a directed set in \( X \{ I_\mathcal{S} \mid s \in S \} \) such that \( d = \bigvee C \) belongs to \( \text{neighbor}(a) \). The \( \sup \) is taken componentwise, so \( d_s = \bigvee \{ c_s \mid c \in C \} \) for each \( s \). If \( s \) is discrete, then \( \exists c^s \in C. c^s_s = d_s > a_s \). If \( s \) is continuous and \( a_s = \bot \), then for any \( c \in C, c_s \geq a_s \). If \( s \) is continuous and \( a_s \neq \bot \), then \( a_s \) and \( d_s \) are intervals such that \( d_s = [u, v] \subset [x, y] = a_s \), with \( x < u \) and \( v < y \). Here \( u = \max \{ p \mid \exists c \in C. [p, q] = c_s \} \) and \( v = \min \{ q \mid \exists c \in C. [p, q] = c_s \} \) so there exist \( c^{s_1}, c^{s_2} \in C \) such that \( c^{s_1}_s = [p_1, q_1] \) and \( c^{s_2}_s = [p_2, q_2] \) with \( x < p_1 \) and \( q_2 < y \). Since \( C \) is directed, there must be \( c^s \in C \) such that \( c^s \geq c^{s_1}_s \lor c^{s_2}_s \), so \( c^s_s > a_s \). For each \( s \in S \) we have shown that there is \( c^s \in C \) such that \( c^s_s \geq a_s \). Since \( S \) is finite, and \( C \) is directed, there is \( c \in C \) such that \( c \geq \bigvee \{ c^s \mid s \in S \} \geq a \) and \( c \in \text{neighbor}(a) \). Thus \( \text{neighbor}(a) \) is an open set. \( \blacksquare \)

**Prop. F.6.** Given a set \( C \subseteq U, B = \bigvee C \) and an open set \( A \) in \( X \{ I_\mathcal{S} \mid s \in S \} \), then
\[
A \cap B \neq \phi \Rightarrow \exists c \in C. A \cap c \neq \phi.
\]

**Proof.** \( B \) and all \( c \in C \) are closed, so \( B \) is the smallest closed set containing \( \bigcup C \). All the \( c \in C \) are down sets, so \( \bigcup C \) is also a down set. Thus, by Prop. C.10,
\{ \forall M \mid M \subseteq \bigcup C \text{ & } M \text{ directed} \} \text{ is closed and hence equal to } B. \text{ We are given that there is } a \ y \in A \cap B, \text{ so there must be a directed set } M \text{ in } \bigcup C \text{ such that } y = \forall M. \text{ However, since } A \text{ is open, there must be } m \in M \cap A, \text{ and since } M \subseteq \bigcup C, \text{ there is } c \in C \text{ such that } m \in c \cap A. \]

Now we define the embeddings of scalar objects and display scalar objects in the lattices \( U \) and \( V \).

**Def.** For each scalar \( s \in S \), define an embedding \( E_s : I_s \to U \) by:
\[
\forall b \in I_s. \quad E_s(b) = \downarrow(\bot, \ldots, b, \ldots, \bot) \quad \text{(this notation indicates that all elements of the tuple are } \bot \text{ except } b). \quad \text{Also define } U_s = E_s(I_s) \subseteq U.
\]

**Def.** For each display scalar \( d \in DS \), define an embedding \( E_d : I_d \to V \) by:
\[
\forall b \in I_d. \quad E_d(b) = \downarrow(\bot, \ldots, b, \ldots, \bot). \quad \text{Also define } V_d = E_d(I_d) \subseteq V.
\]

Next, we use an argument involving open neighborhoods to show that a display function maps embedded scalar objects to displays of the form \( \downarrow x \), where \( x \) is a display tuple. Prop. F.8 will show that these \( \downarrow x \) must be embedded display scalar objects.

**Prop. F.7.** If \( D : U \to V \) is a display function, then for all \( s \in S \),
\[
\forall b \in I_s. \exists x \in X \{ I_d \mid d \in DS \}. \quad D(\downarrow(\bot, \ldots, b, \ldots, \bot)) = \downarrow x.
\]

**Proof.** Given \( s \in S \) and \( b \in I_s \), let \( a = (\bot, \ldots, b, \ldots, \bot) \) and let \( z = D(\downarrow a) \). Then \( z = \forall \{ \downarrow y \mid y \in z \} \), and by Prop. F.4, \( \downarrow a = D^{-1}(z) = \forall \{ D^{-1}(\downarrow y) \mid y \in z \} \) (note \( \downarrow y \leq z \) so \( D^{-1}(\downarrow y) \) exists).
Now we know that \( a \in \bigvee \{ D^{-1}(\downarrow y) \mid y \in z \} \). If we could show that
\[
\bigvee \{ D^{-1}(\downarrow y) \mid y \in z \} = \bigcup \{ D^{-1}(\downarrow y) \mid y \in z \}
\]
then there must be \( x \in z \) such that \( a \in D^{-1}(\downarrow x) \). However, the \( D^{-1}(\downarrow y) \) are closed sets, and, by Prop. C.8, we can only show that
\[
\bigvee \{ D^{-1}(\downarrow y) \mid y \in z \} = \bigcup \{ D^{-1}(\downarrow y) \mid y \in z \}
\]
if \( z \) is finite. Thus we need a more complex argument to construct \( x \in z \) such that \( a \in D^{-1}(\downarrow x) \).

Define a sequence of tuples \( a_n \) in \( U \), for \( n = 1, 2, \ldots \), by:

if \( s \) is continuous and \( b = a_s = [x, y] \) for some interval \([x, y] \), then
\[
a_{ns} = [x-1/n, y+1/n]
\]
if \( s \) is continuous and \( b = a_s = \bot \), then \( a_{ns} = \bot \)
if \( s \) is discrete, then \( a_{ns} = a_s \)
for all \( s' \in S \) such that \( s' \neq s \), \( a_{ns'} = \bot \)

Also define \( z_n = D(\downarrow a_n) \leq D(\downarrow a) = z \), and note that \( \downarrow a_n = \bigvee \{ D^{-1}(\downarrow x) \mid x \in z_n \} \). Now \( \text{neighbor}(a_{n-1}) \) is open and \( \downarrow a_n \cap \text{neighbor}(a_{n-1}) \neq \phi \), so by Prop. F.6 there must be \( x_n \in z_n \) such that \( D^{-1}(\downarrow x_n) \cap \text{neighbor}(a_{n-1}) \neq \phi \). Say \( y \) is in this intersection. Then
\[
y \in \text{neighbor}(a_{n-1}) \Rightarrow a_{n-1} \leq y \text{ and } y \in D^{-1}(\downarrow x_n) \Rightarrow \downarrow y \leq D^{-1}(\downarrow x_n) \text{ so }
\]
\[
\downarrow a_{n-1} \leq \downarrow y \leq D^{-1}(\downarrow x_n).
\]
Furthermore, \( x_n \in z_n \Rightarrow D^{-1}(\downarrow x_n) \leq D^{-1}(z_n) = \downarrow a_n \), so we have
\[
\downarrow a_{n-1} \leq D^{-1}(\downarrow x_n) \leq \downarrow a_n, \text{ or equivalently } \downarrow x_{n-1} \leq D(\downarrow a_{n-1}) \leq \downarrow x_n. \text{ Thus } x_{n-1} \leq x_n \text{ and the set } \{ x_n \} \text{ is a chain and thus a directed set. Since } X \{ I_d \mid d \in DS \} \text{ is a cpo, }
\]
x = \( \bigvee \{ x_n \} \in X \{ I_d \mid d \in DS \} \). Since \( z \in U \), \( z \) is a closed under sups and thus \( x \in z \).

Now, \( \forall n. x_n \leq x \) so \( \forall n. \downarrow a_n \leq D^{-1}(\downarrow x_{n+1}) \leq D^{-1}(\downarrow x) \). Thus \( \downarrow a = \bigvee_n \downarrow a_n \leq D^{-1}(\downarrow x) \) (note that \( a \in D^{-1}(\downarrow x) \)) and \( D(\downarrow a) \leq \downarrow x \). On the other hand, \( x \in z \Rightarrow \downarrow x \leq z = D(\downarrow a) \), and so \( D(\downarrow a) = \downarrow x \).
Prop. F.7 showed that a display function maps embedded scalar objects to displays of the form \( \downarrow x \), where \( x \) is a display tuple. Now we show that these \( \downarrow x \) must be embedded display scalar objects, and that embedded scalar objects are mapped to embedded display scalar objects of the same kind (that is, discrete or continuous).

**Prop. F.8.** If \( D: U \rightarrow V \) is a display function, then
\[
\forall s \in S. \forall a \in U_s. \exists d \in DS. D(a) \in V_d.
\]
Furthermore, if \( s \) is discrete, then \( d \) is discrete, and if \( s \) is continuous, then \( d \) is continuous.

**Proof.** A value \( u \in U_s \) has the form \( u = \downarrow(\perp, \ldots, a, \ldots, \perp) \). If \( a = \perp \) then \( D(u) = \{ (\perp, \ldots, \perp) \} \) which belongs to \( V_d \) for all \( d \in DS \). Otherwise, by Prop. F.7,
\[
\exists v \in X \{ I_d \mid d \in DS \}. D(u) = \downarrow v \text{ and by Prop. F.2, } \downarrow v > \{ (\perp, \ldots, \perp) \}. \]
If \( \downarrow v \) is not in any \( V_d \), then some \( (\ldots, e, \ldots, f, \ldots) \) is \( \downarrow v \) with \( e \neq \perp \neq f \). We consider the discrete and continuous cases separately.

First, consider \( s \) discrete. We have \( \downarrow(\ldots, e, \ldots, \perp) < \downarrow v \) and \( \exists u' \in U \) such that
\[
D(u') = \downarrow(\ldots, e, \ldots, \perp) < \downarrow v = D(u), \text{ so } u' < u. \]
But the only \( u' \) less than \( u \) are \( \varnothing \) and \( \{ (\perp, \ldots, \perp) \} \), and \( D \) does not carry them into \( \downarrow(\ldots, e, \ldots, \perp) \). Thus \( \downarrow v \) must be in some \( V_d \).

Second, consider \( s \) continuous. Define \( w_{ef} = (\perp, \ldots, e, \ldots, \perp, \ldots, f, \ldots, \perp) \) (that is, \( e \) and \( f \) are the only elements in this tuple that are not \( \perp \)). Also define \( v_e = \downarrow(\ldots, e, \ldots, \perp, \ldots, \perp) \) and \( v_f = \downarrow(\ldots, e, \ldots, \perp, \ldots, \perp) \). Then \( v_e, v_f < \downarrow w_{ef} \leq \downarrow v = D(u) \) so
\[
\exists u_e, u_f < u. (D(u_e) = v_e \& D(u_f) = v_f). \]
Now, \( v_e \neq \{ (\perp, \ldots, \perp) \} \) so \( u_e \neq \{ (\perp, \ldots, \perp) \} \) and
\[
\exists a_e \neq \perp. (\perp, \ldots, a_e, \ldots, \perp) \in u_e \text{ and hence } \downarrow(\ldots, a_e, \ldots, \perp) \leq u_e. \]
Similarly,
\[
\exists a_f \neq \perp. \downarrow(\ldots, a_f, \ldots, \perp) \leq u_f. \]
By Prop. F.1, \( \downarrow(\ldots, a_e \land a_f, \ldots, \perp) \leq u_e \land u_f \). However, \( a_e \) and \( a_f \) are real intervals (since they belong to a continuous scalar and are not \( \perp \)), so \( a_e \land a_f \) is the smallest interval containing both \( a_e \) and \( a_f \). Let \( a_g \) be this interval. Then
$ag = ae \land af \neq \bot$, and $\downarrow(\bot,...,ag,...,\bot) \leq ue \land uf$. Thus $ue \land uf \neq \{(\bot,...,\bot)\}$. On the other hand, $ve \land vf = \{(\bot,...,\bot)\}$. But this contradicts $D(ue \land uf) = ve \land vf$, so $\downarrow v$ must be in some $V_d$.

Next we show that discrete scalar values map to discrete scalar values, and that continuous scalar values map to continuous scalar values.

Let $u = \downarrow(\bot,...,a,...,\bot) \in Us$ for discrete $s$ with $D(u) = v = \downarrow(\bot,...,b,...,\bot) \in V_d$ and $b \neq \bot$. If $d$ is continuous, then $\exists b'. \bot < b' < b$ such that
\[
\{(\bot,...,\bot)\} < \downarrow(\bot,...,b',...,\bot) = v' < v.
\]
Thus $\exists u'. D(u') = v'$ where $\{(\bot,...,\bot)\} < u' < u = \downarrow(\bot,...,a,...,\bot)$. Thus $u' = \downarrow(\bot,...,a',...,\bot)$ where $a' < a$, which is impossible for discrete $s$, so $d$ must be discrete.

Let $u = \downarrow(\bot,...,a,...,\bot) \in Us$ for continuous $s$ with $D(u) = v = \downarrow(\bot,...,b,...,\bot) \in V_d$. Then $\exists a'. \bot < a' < a$ and $\{(\bot,...,\bot)\} < \downarrow(\bot,...,a',...,\bot) = u' < u$, so
\[
D(\{(\bot,...,\bot)\}) = \{(\bot,...,\bot)\} < D(u') = v' < v.
\]
This is only possible if $V_d$ is continuous. □

Next we show that embedded objects from different scalars are not mapped to the same display scalar embedding.

**Prop. F.9.** If $D: U \to V$ is a display function, then for all $s$ and $s'$ in $S$,
\[(s \neq s' \land u_a \in Us \land u_b \in Us' \land u_a \neq \bot \neq u_b \land D(u_a) \in V_d \land D(u_b) \in V_{d'}) \Rightarrow d \neq d'.\]

**Proof.** Let $v_a = D(u_a)$ and $v_b = D(u_b)$. Assume that $v_a$ and $v_b$ are in the same $V_d$, and let $u_a = \downarrow(\bot,...,a,...,\bot,...,\bot)$,
\[u_b = \downarrow(\bot,...,b,...,\bot),\]
$v_a = \downarrow(\bot,...,e,...,\bot)$ and $v_b = \downarrow(\bot,...,f,...,\bot)$, where $a \neq \bot \neq b$ and $e \neq \bot \neq f$. 

This notation indicates that $u_a$ and $u_b$ are in different $U_s$, and that $v_a$ and $v_b$ are in the same $V_d$.

First, we treat the continuous case. $u_a \land u_b = \{(\perp,\ldots,\perp)\}$ and, by Prop. F.1, $v_a \land v_b = \downarrow(\perp,\ldots,e \land f,\ldots,\perp)$. $e$ and $f$ are real intervals, and $e \land f$ is the smallest interval containing both $e$ and $f$. Thus $e \land f \neq \perp$ so $v_a \land v_b \neq \{(\perp,\ldots,\perp)\}$, which contradicts $D(u_a \land u_b) = v_a \land v_b$. Thus $v_a$ and $v_b$ must be in the same $V_d$.

Second, treat the discrete case. Note that $u_a \lor u_b = \{(\perp,\ldots,a,\ldots,\perp,\ldots,\perp), (\perp,\ldots,\perp), (\perp,\ldots,\perp)\}$ and $D(u_a \lor u_b) = v_a \lor v_b = \{(\perp,\ldots,e,\ldots,\perp), (\perp,\ldots,f,\ldots,\perp), (\perp,\ldots,\perp)\}$. Let $x = \downarrow(\perp,\ldots,a,\ldots,b,\ldots,\perp) = \{(\perp,\ldots,a,\ldots,\perp,\ldots,\perp), (\perp,\ldots,a,\ldots,\perp,\ldots,\perp), (\perp,\ldots,\perp)\} > u_a \lor u_b$.

Set $y = D(x)$. Then $y > v_a \lor v_b$ so there is $(\perp,\ldots,g,\ldots,\perp) \in y$ (all elements of this tuple are $\perp$ except $g$) such that $(\perp,\ldots,e,\ldots,\perp) \neq (\perp,\ldots,g,\ldots,\perp) \neq (\perp,\ldots,f,\ldots,\perp)$. [In fact $(\perp,\ldots,g,\ldots,\perp)$ may not even be in the same $V_d$ that $(\perp,\ldots,e,\ldots,\perp)$ and $(\perp,\ldots,f,\ldots,\perp)$ are in.] Now if $\downarrow(\perp,\ldots,g,\ldots,\perp) = y$ then $e \leq g$ and $f \leq g$ which is impossible in the discrete order of $I_d$. Thus $\downarrow(\perp,\ldots,g,\ldots,\perp) < y$ and so $\exists w < x . D(w) = \downarrow(\perp,\ldots,g,\ldots,\perp)$. However, the only $w$ less than $x$ are $\phi$, $\{(\perp,\ldots,\perp)\}$, $u_a$, $u_b$ and $u_a \lor u_b$. This contradicts $g \neq e$ and $g \neq f$. Thus $v_a$ and $v_b$ must be in the same $V_d$. ■

As a corollary of Prop. F.9, we show that only embedded scalar objects are mapped to embedded display scalar objects (that is, non-scalar objects must be mapped to non-display scalar objects).

**Prop. F.10.** If $D:U \to V$ is a display function, then $\forall d \in DS. (D(u) \in V_d \Rightarrow \exists s \in S. u \in U_s)$.
Proof. If $u \in U$ is not in any scalar embedding, then $\exists (\ldots, e, \ldots, f, \ldots) \in u. e \neq \bot \neq f$. Assume $D(u) = v \in V_d$. Then $(\bot, \ldots, e, \ldots, \bot, \ldots) \in u$ and $(\bot, \ldots, f, \ldots, \bot, \ldots) \in u$, so $\downarrow (\bot, \ldots, e, \ldots, \bot) \leq u$ and $\downarrow (\bot, \ldots, f, \ldots, \bot) \leq u$, and thus $D(\downarrow (\bot, \ldots, e, \ldots, \bot)) \in V_d$ and $D(\downarrow (\bot, \ldots, f, \ldots, \bot)) \in V_d$. However $\downarrow (\bot, \ldots, e, \ldots, \bot)$ and $\downarrow (\bot, \ldots, f, \ldots, \bot)$ are in two different scalar embeddings and, by Prop. F.9, cannot both be mapped to $V_d$. Thus $D(u)$ cannot belong to any display scalar embedding. ■

Next, we show that all embedded objects from a continuous scalar are mapped to embedded objects from the same display scalar. Note, however, that embedded objects from the same discrete scalar may be mapped to embedded objects from different display scalars.

Prop. F.11. If $D: U \rightarrow V$ is a display function and if $s$ is a continuous scalar, then $\forall u_a, u_b \in U_s. ((D(u_a) \in V_d \land D(u_b) \in V_{d'}) \land u_a \neq \bot \neq u_b) \Rightarrow d = d'$.

Proof. Let $v_a = D(u_a)$ and $v_b = D(u_b)$. Assume that $s$ is continuous and that $v_a$ and $v_b$ are in different $V_d$. Let

- $u_a = \downarrow (\bot, \ldots, a, \ldots, \bot)$,
- $u_b = \downarrow (\bot, \ldots, b, \ldots, \bot)$,
- $v_a = \downarrow (\bot, \ldots, e, \ldots, \bot)$ and
- $v_b = \downarrow (\bot, \ldots, f, \ldots, \bot)$, where $a \neq \bot \neq b$ and $e \neq \bot \neq f$.

This notation indicates that $u_a$ and $u_b$ are in the same $U_s$, and that $v_a$ and $v_b$ are in different $V_d$. Now $v_a \land v_b = \{ (\bot, \bot) \}$ and, by Prop. F.1, $u_a \land u_b = \downarrow (\bot, \ldots, a \land b, \ldots, \bot)$. Since $a$ and $b$ are real intervals, $a \land b$ is the smallest interval containing both $a$ and $b$, so $a \land b \neq \bot$. However, this contradicts $D(u_a \land u_b) = v_a \land v_b$. Thus, $v_a$ and $v_b$ must be in the same $V_d$. ■
Now we show that a display function maps objects of the form \( \downarrow a \), for \( a \in X \{I_s \mid s \in S\} \), to objects of the form \( \downarrow x \), for \( x \in X \{I_d \mid d \in DS\} \), and conversely. Furthermore, the values of display functions on objects of the form \( \downarrow a \) are determined by their values on embedded scalar objects. Given this, it is an easy step in Prop. F.13 to show that the values of display functions on all of \( U \) are determined by their values on embedded scalar objects.

**Prop. F.12.** If \( D \colon U \to V \) is a display function and if \( a \) is a tuple in \( X \{I_s \mid s \in S\} \) then there exists a tuple \( x \) in \( X \{I_d \mid d \in DS\} \) such that \( D(\downarrow a) = \downarrow x \). Conversely, if \( x \) is a tuple in \( X \{I_d \mid d \in DS\} \) such that \( \exists A \in U. x \in D(A) \), then there exists a tuple \( a \) in \( X \{I_s \mid s \in S\} \) such that \( D(\downarrow a) = \downarrow x \). From Prop. F.8 we know that for all \( s \in S \), \( a_s \neq \bot \Rightarrow \exists d \in DS. \exists y_d \in I_d. (y_d \neq \bot \& \downarrow(\bot, \ldots, y_d, \ldots, \bot) = D(\downarrow(\bot, \ldots, a_s, \ldots, \bot))) \), and similarly, from Prop. D.3 we know that for all \( d \in DS \), \( x_d \neq \bot \Rightarrow \exists s \in S. \exists b_s \in I_s. (b_s \neq \bot \& \downarrow(\bot, \ldots, x_d, \ldots, \bot) = D(\downarrow(\bot, \ldots, b_s, \ldots, \bot))) \). Here we assert that for all \( s \in S \), \( a_s \neq \bot \Rightarrow a_s = b_s \), and for all \( d \in DS \), \( x_d \neq \bot \Rightarrow x_d = y_d \). That is, the tuple elements of \( a \) determine the tuple elements of \( x \), and vice versa, according to the values of \( D \) on the scalar embeddings \( U_s \).

**Proof.** This is similar to the proof of Prop F.7. Given \( a \in X \{I_s \mid s \in S\} \), let \( z = D(\downarrow a) \). Then \( z = V \{\downarrow y \mid y \in z\} \), and by Prop. F.4, \( \downarrow a = D^{-1}(z) = V \{D^{-1}(\downarrow y) \mid y \in z\} \) (note \( \downarrow y \leq z \) so \( D^{-1}(\downarrow y) \) exists).

Define a sequence of tuples \( a_n \) in \( U \), for \( n = 1, 2, \ldots \), by:
\( s \) discrete \( \Rightarrow a_{sNS} = a_s \)
\( s \) continuous and \( a_s = \perp \) \( \Rightarrow a_{sNS} = a_s \)
\( s \) continuous and \( a_s = [x, y] \) \( \Rightarrow a_{sNS} = [x-1/n, y+1/n] \).

Also define \( z_n = D(\downarrow a) \leq D(\downarrow a_n) = z \), and note that \( a_n = \bigcup \{ D^{-1}(\downarrow x) \mid x \in z_n \} \). Now \( \text{neighbor}(a_{n-1}) \) is open and \( \downarrow a_n \cap \text{neighbor}(a_{n-1}) \neq \emptyset \). By Prop. F.6 there must be \( x_n \in z_n \) such that \( D^{-1}(\downarrow x_n) \cap \text{neighbor}(a_{n-1}) \neq \emptyset \). Say \( y \) is in this intersection. Then \( y \in \text{neighbor}(a_{n-1}) \Rightarrow a_{n-1} \leq y \) and \( y \in D^{-1}(\downarrow x_n) \Rightarrow \downarrow y \leq D^{-1}(\downarrow x_n) \) so \( \downarrow a_{n-1} \leq \downarrow y \leq D^{-1}(\downarrow x_n) \). Furthermore, \( x_n \in z_n \Rightarrow D^{-1}(\downarrow x_n) \leq D^{-1}(\downarrow z_n) = \downarrow a_n \), so we have \( \downarrow a_{n-1} \leq D^{-1}(\downarrow x_n) \leq \downarrow a_n \).

Now consider the tuple components of \( a_n \) and \( x_n \). Define \( x_n' \) by
\[
\downarrow(\perp, \ldots, x_{nd}, \ldots, \perp) = D(\downarrow(\perp, \ldots, a_{ns}, \ldots, \perp)),
\]
and set \( x_{nd}' = \perp \) for those \( d \) not corresponding to any \( a_{ns} \neq \perp \). Also define \( a_{n}' \) by \( \downarrow(\perp, \ldots, x_{nd}, \ldots, \perp) = D(\downarrow(\perp, \ldots, a_{ns}, \ldots, \perp)) \) for those \( d \) such that \( x_{nd} \neq \perp \), and set \( a_{ns}' = \perp \) for those \( s \) not corresponding to any \( x_{nd} \neq \perp \). Note that \( \downarrow(\perp, \ldots, x_{nd}, \ldots, \perp) \leq \downarrow x_n \) so \( \exists w \in U. \downarrow(\perp, \ldots, x_{nd}, \ldots, \perp) = D(w) \), and, by Prop. D.3, \( w \) must have the form \( \downarrow(\perp, \ldots, a_{ns}, \ldots, \perp) \), so \( a_{ns}' \) exists for \( x_{nd} \neq \perp \). First, we use \( D^{-1}(\downarrow x_n) \leq \downarrow a_n \) to show that:

(a) \( \downarrow(\perp, \ldots, x_{nd}, \ldots, \perp) \leq \downarrow x_n \Rightarrow \)
\[
\downarrow(\perp, \ldots, a_{ns}', \ldots, \perp) = D^{-1}(\downarrow(\perp, \ldots, x_{nd}, \ldots, \perp)) \leq D^{-1}(\downarrow x_n) \leq \downarrow a_n \Rightarrow \]
\[
a_{ns}' \leq a_{ns} \Rightarrow \]
\[
\downarrow(\perp, \ldots, a_{ns}', \ldots, \perp) \leq \downarrow(\perp, \ldots, a_{ns}, \ldots, \perp) \Rightarrow \]
\[
\downarrow(\perp, \ldots, x_{nd}, \ldots, \perp) = D(\downarrow(\perp, \ldots, a_{ns}', \ldots, \perp)) \leq \]
\[
D(\downarrow(\perp, \ldots, a_{ns}, \ldots, \perp)) = \downarrow(\perp, \ldots, x_{nd}', \ldots, \perp) \Rightarrow \]
\[
x_{nd} \leq x_{nd}' \]
The transition from the fourth to the fifth line in (a) shows that if $a_{ns}$ and $a'_{ns}$ are in the same scalar $s$, then $x_{nd}$ and $x'_{nd}$ are in the same display scalar $d$. Next, we use $\downarrow a_n \leq D^{-1}(\downarrow x_{n+1})$ to show that:

\[(b) \quad \downarrow(\bot,...,a_{ns},...,\bot) \leq \downarrow a_n \Rightarrow \]
\[
\downarrow (\bot,...,x_{nd}',...,\bot) = D(\downarrow (\bot,...,a_{ns},...,\bot)) \leq D(\downarrow a_n) \leq \downarrow x_{n+1} \Rightarrow \\
 x_{nd}' \leq x(n+1)d \Rightarrow \\
 \downarrow (\bot,...,x_{nd}',...,\bot) \leq \downarrow (\bot,...,x(n+1)d,....,\bot) \Rightarrow \\
 \downarrow (\bot,...,a_{ns},...,\bot) = D^{-1}(\downarrow (\bot,...,x_{nd}',...,\bot)) \leq \\
 D^{-1}(\downarrow (\bot,...,x(n+1)d,....,\bot)) = \downarrow (\bot,...,a(n+1)s',...,\bot) \Rightarrow \\
 a_{ns} \leq a(n+1)s'.
\]

The transition from the fourth to the fifth line in (b) shows that if $x_{nd}$ and $x(n+1)d'$ are in the same display scalar $d$, then $a_{ns}$ and $a(n+1)s'$ are in the same scalar $s$.

Putting (a) and (b) together shows that $a_{ns}' \leq a_{ns} \leq a(n+1)s'$ and $x_{nd} \leq x_{nd}' \leq x(n+1)d$ for all $s$ and $d$. If $d$ is a discrete display scalar, then there is an $n$ such that

$\forall m \geq n. x_{md} = x_{nd}$, and define $x_d = x_{nd}$. If $d$ is a continuous display scalar, then there either all the $x_{nd}$ are $\bot$ or there is an $n$ such that

$\forall i, j \geq n. i \geq j \Rightarrow x_{id} = [u_i, v_i] \subseteq [u_j, v_j] = x_{jd}$. In the first case, define $x_d = \bot$ and in the second case define $x_d = [u, v] = \bigcap \{[u_i, v_i] \mid i \geq n \}$. In any case, $x_d = \bigvee_n x_{nd}$, and defining $x$ as the tuple with components $x_d$, $x = \bigvee_n x_n$. Since $z$ is closed, $\{x_n\}$ is a directed set, and

$\forall n. x_n \in z$, then $x \in z$. 
By definition, $a = \bigvee_m a_m$. We have already shown that $\downarrow a_{m-1} \leq D^{-1}(\downarrow x_m)$, so $a_{m-1} \in D^{-1}(\downarrow x_m) \subseteq D^{-1}(\downarrow x)$. Since $D^{-1}(\downarrow x)$ is closed, $a \in D^{-1}(\downarrow x)$ and thus $\downarrow a \leq D^{-1}(\downarrow x)$. However, $x \in z$, so $D^{-1}(\downarrow x) \leq \downarrow a$ and thus $\downarrow a = D^{-1}(\downarrow x)$. Define $x'$ and $a'$ by $\downarrow(\perp, \ldots, x_{nd}', \ldots, \top) = D(\downarrow(\perp, \ldots, a_{ns}', \ldots, \top))$ and $\downarrow(\perp, \ldots, x_{nd}, \ldots, \top) = D(\downarrow(\perp, \ldots, a'_{ns}, \ldots, \top))$.

Then we can apply the logic of (a) and (b) (using $\downarrow a \leq D^{-1}(\downarrow x) \leq \downarrow a$) to show that $a_s' \leq a_s \leq a_s'$ and $x_d \leq x_d' \leq x_d$, which is just $a_s = a_s'$ and $x_d = x_d'$. Thus $D$ takes the set of tuple components of $a$ into exactly the set of tuple components of $x$.

For the converse, we are given a tuple $x$ in $X \{I_d \mid d \in DS\}$ such that $\exists A \in U. x \in D(A)$. Then $\downarrow x \leq D(A)$ and $\exists z \leq A. \downarrow x = D(z) = \bigvee \{D(\downarrow b) \mid b \in z\}$. After this, the argument for the converse is identical, relying on properties of $D$ that are shared by $D^{-1}$. $D^{-1}$ is a homomorphism from $D(U)$ to $U$, and Props. F.3 and F.4 show that $D^{-1}$ is continuous and preserves arbitrary sups. In the argument $D^{-1}$ is only applied to members of $V$ that are less than $\downarrow x$, where $D^{-1}$ is guaranteed to be defined. ■

Proposition F.13 will show that the values of display functions on all of $U$ are determined by their values on the scalar embeddings $U_s$, which is particularly interesting since most elements of $U$ cannot be expressed as sups of sets of elements of the scalar embeddings $U_s$.

**Prop. F.13.** If $D: U \rightarrow V$ is a display function, then its values on $U$ are determined by its values on the scalar embeddings $U_s$.

**Proof.** For all $u \in U$, $u = \bigvee \{\downarrow x \mid x \in u\}$. By Prop. B.2, $D(u) = \bigvee \{D(\downarrow x) \mid x \in u\}$.

Now, each $x \in u$ is a tuple so by Prop. F.12, $D(\downarrow x)$ is determined by the values of $D$ applied to the tuple components of $x$. Thus $D(u)$ is determined by the values of $D$ on the scalar embeddings $U_s$. ■
The propositions in Appendix F are combined in the following definition and theorem about mappings from scalars to display scalars.

**Def.** Given a display function $D$, define a mapping $MAP_D: S \rightarrow POWER(DS)$ by

$$MAP_D(s) = \{d \in DS \mid \exists a \in U_s. D(a) \in V_d\}.$$

**Theorem. F.14.** Every display function $D: U \rightarrow V$ is an injective lattice homomorphism whose values are determined by its values on the scalar embeddings $U_s$. $D$ maps values in the scalar embedding $U_s$ to values in the display scalar embeddings $V_d$ for $d \in MAP_D(s)$. Furthermore,

- $s$ discrete and $d \in MAP_D(s) \Rightarrow d$ discrete,
- $s$ continuous and $d \in MAP_D(s) \Rightarrow d$ continuous,
- $s \neq s' \Rightarrow MAP_D(s) \cap MAP_D(s') = \emptyset$,
- $s$ continuous $\Rightarrow MAP_D(s)$ contains a single display scalar.